

This Record Certifies that

Played by_

Player RPGA # Has Completed ADP6-03 Red Hand of Doom (Part Three) An Adapted Adventure Set in the March of Sterich

Cross out any game effects this character does not gain.

Dragonchain: The monks of the Doom Fist order wield an exotic weapon known as a dragonchain. This is a 6-foot length of weighted chain, with a heavy striking head at one end cast in the shape of a dragon's skull and a chain loop at the other. A proficient wielder can use the dragonchain to disarm or trip an opponent; if the wielder is tripped during his own trip attempt, he can drop the dragonchain to avoid being tripped.

Constrict. If the wielder successfully initiates a grapple while wielding the dragonchain (succeeds on the touch attack and beats his opponent's grapple check), he can loop his weapon around the opponent. He constricts the opponent for 1d8 damage (plus 1-1/2 times his Str modifier). On subsequent rounds he can use the dragonchain to deal constriction damage with a successful grapple check. In addition, the chain provides a +2 circumstance bonus to grapple checks made to deal this constriction damage.

Exotic, two-handed melee weapon; *cost* 50 gp; *damage* 1d4 (S), 1d6 (M); *critical* 19-20/x2; *weight* 10 lbs.; *type* bludgeoning.

✓ **Disease**: This PC has been infected with one of the following diseases (circle the disease): blinding sickness, cackle fever, filth fever, mindfire, red ache, the shakes, slimy doom.

	Play Notes: Gained a level Lost a level Ability Drained Died Was raised/res'd Was reincarnated	Adventure Record# 596 C ADVENTUR LEVEL OF PLAY
Event:	Date:	(CIRCLE ONE)
DM:		max 4,572 XP;
Signature	RPGA #	$\max 4, 5/2 \operatorname{M},$
▼ Staff of Stormclouds: This	s staff allows its user (usually a druid) to	<i>4,950 gp</i>

♥ *Staff of Stormclouds*. This staff allows its user (usually a druid) to command the very clouds, either on a local scale or on a grand scale to influence the weather for miles around. It allows use of the following spells: *fog cloud*(1 charge), *call lightning*(2 charges), *control weather*(4 charges). Strong transmutation; *CL* 13th; *Prerequisites*. Craft Staff, *call lightning*, *control weather*, *fog cloud*, *Market Price*, 18,890 gp.

Elixir of Clibness. The drinker of this elixir is subject to the effects of the *glibness* spell at CL 8th. Faint transmutation; *CL* 8th; *Prerequisites.* Craft Wondrous Item, *glibness, Market Price.* 1,200 gp.

☞ Slew/Captured the Wyrmlord: This PC's party slew or captured Wyrmlord Ulwai Stormcaller.

← Deal with the Ghostlord: This PC's party returned the Ghostlord's phylactery in order to remove the lich's support for the Red Hand horde.

Slew the Ghostlord: This PC's party slew the Ghostlord in order to remove the lich's support for the Red Hand horde.

► Victory Points: This PC has earned ____ Victory Points (of a maximum of 20 VP) during part three of *Red Hand of Doom*.

TU	ITEMS FOUND DURING THE ADVENTURE	Lifestyle	
Starting	Cross off all items NOT found	 None Standard (12 gp x TU) 	Starting GP
	APL 7:	$\square Rich (50 gp x TU)$	8
9 TU	+1 keen kukri (Adventure; Dungeon Master's Guide)	$\Box Luxury (100 gp x TU)$	
TU Cost	+1 wild hide armor (Adventure; Dungeon Master's Guide)	Lifestyle Cost	
- TU	+2 mithral breastplate (Adventure; Dungeon Master's Guide)		- GP
	20, +1 shock arrows (Adventure; Dungeon Master's Guide)	Other Coin Spent	
Added TU Costs	Amulet of health +4 (Adventure; Dungeon Master's Guide)	Total Coin Spent	GP Spent
	Arcane scroll of cone of cold (CL 9th; Adventure; Dungeon		GP
	Master's Guide)	Items Sold	Subtotal
TU REMAINING	✤ Arcane scroll of <i>sending (</i> CL 9th; Adventure; <i>Dungeon</i>		
	Master's Guide)		+ GP
	Elixir of glibness (Adventure; See Above)		GP Gained
XP	Gloves of dexterity +4 (Adventure; Dungeon Master's Guide)		GP
Starting XP	Heward's handy haversack (Adventure; Dungeon Master's Guide)		
- XP	✤ Ioun stone, dusty rose prism (Adventure; Dungeon Master's	Total Value of Sold Items	Subtotal
	Guide)	Add ½ this value to your gp value	► + GP
XP lost or spent	Large greatclub (Adventure; Dungeon Master's Guide)		GP Gained
XP	Large hide armor (Adventure; Dungeon Master's Guide)	Items Bought	
Subtotal	Large javelin (Adventure; Dungeon Master's Guide)		GP
	Large morningstar (Adventure; Dungeon Master's Guide)		Subtotal
+ XP	 Masterwork dragonchain (Adventure; See Above) 		- GP
XP Gained	Ring of animal friendship (Adventure; Dungeon Master's Guide)		
	Staff of stormclouds (Adventure; See Above)		GP Spent
XP	 Wand of produce flame (CL 1st; Adventure; DMG) 	Total Cost of Bought Items	GP
	Wand of web (CL 3rd; Adventure; Dungeon Master's Guide)	Subtract this value from your gp value	Gr
FINAL XP TOTAL		7 51	FINAL GP TOTAL